Studio/Gradle 使用技巧

**引用aar**

    本地：

    repositories {  
        flatDir {  
            dirs 'src/main/jniLibs' //this way we can find the .aar file in libs folder  
        }  
    }

    compile (name:'app-release',ext:'aar')

    maven：

    compile 'com.android.support:support-v4:21.0.3'

**引用本地jar**

    compile fileTree(dir: 'libs', include: ['\*.jar'])//某个目录下所有jar

    compile files('libs/httpmime1.0.0.jar')单个jar

**引用library**  
    compile project(':httpmime')   
**编译并重命名**  
task releaseJar(type: Copy, dependsOn: "build") {  
from('build/intermediates/bundles/release')  
into('build/libs')  
include('classes.jar')  
rename('classes', PROJECT\_NAME + android.defaultConfig.versionName)  
} **上传文件到mvn服务器**  
uploadArchives {  
repositories.mavenDeployer {  
name = 'mavenCentralReleaseDeployer'  
repository(url: "http://server.nexus.com:8081/nexus/content/repositories/thirdparty") {  
authentication(userName: "admin", password: "ylfysh2hlzhdsh")  
}  
pom.version = android.defaultConfig.versionName  
pom.artifactId = PROJECT\_NAME  
pom.groupId = "com.gitv.tv.http"  
pom.name = PROJECT\_NAME + android.defaultConfig.versionName  
pom.packaging = 'aar'  
}  
}